

Work

Lead Product Designer | 1stdibs, New York, NY

Aug 2016 - Current

Leading design efforts for the Dealer Experience team working on larger feature re-designs through design studios, workshops, sketching, prototyping and usability testing.

Senior Experience Designer | Kapow, Chicago, IL

Aug 2015 - Apr 2016

Led design efforts for two products within the Supply team in a fast moving agile environment. Helped evangelize a user-centered design approach by consulting with other product teams on specific projects.

Interaction Designer | Fjord, Accenture Interactive, Chicago, IL

Oct 2014 - Aug 2015

Led interaction design for two major healthcare clients (Roche, Dept of Veterans Affairs) by conducting stakeholder interviews, collaborative journey mapping sessions and prototyping.

Senior Experience Designer | Moment, New York, NY

May 2012 - July 2014

Worked on a range of projects for a consumer facing financial product working with a cross-functional team of designers, developers and product managers. Led collaborative workshops, conducted user research, helped scope and plan projects and mentored junior team members.

UX/IA Strategist | Big Spaceship, Brooklyn, NY

December 2010 - May 2012

Led UX initiatives on projects for clients such as LucasFilm, Google, Chobani and Crayola and startups. Involvement ranged from early ideation and strategy to detailed requirements documentation. Established a stronger UX practice within the agency through mentoring, creating a repository of UX resources and starting a UX workshop series.

User Experience Specialist | Opower, Arlington, VA

July 2010 - December 2010

Led efforts to design mobile version of web product. Conducted exemplar research, wireframe concept generation, rapid prototyping and testing. Assisted with user research and customer feedback analysis for the UX team.

Interaction Design Intern | Arc Worldwide/Leo Burnett, Chicago, IL

Summer 2009

Helped drive interaction design efforts for clients like Symantec and Purina by building sitemaps, interaction models and wireframes.

Associate Software Engineer | Arc Worldwide, Chicago, IL

June 2007 - June 2008

Part of a development team for a marketing product called ArLight that was used by clients such as P&G. Coded new ASP.Net pages, data access classes, unit tests and SQL scripts. Assisted with UI design decisions and execution.

Education

Master of Science

Human Computer Interaction/design
Indiana University-Bloomington

Bachelor of Arts

Economics, Computer Science
DePauw University

Skills

Design

Affinity diagramming
Card sorting
Contextual inquiry
Diary study
Design patterns
Heuristic evaluation
Interviews
Participatory design
Persona development
Prototyping
Role playing
Scenario
Site mapping
Sketching
Usability evaluation
Wireframing

Technical

HTML, CSS
PHP
JavaScript
SQL

Tools

Sketch
Illustrator
InDesign
Omnigraffle
Visio
Axure
Flash
Photoshop
Camtasia
Screenflow